



**MILWAUKEE
PUBLIC SCHOOLS**



ESSER III Online Survey Results

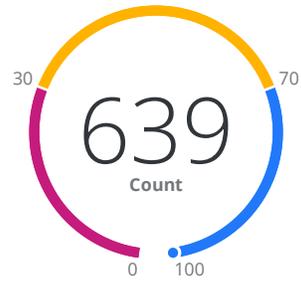


Initial Online Survey Results

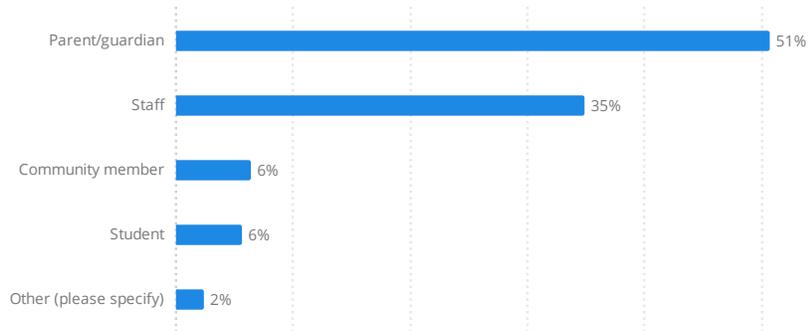
**2021-2022
Elementary and Secondary
School Emergency Relief
(ESSER III)**

ESSER III Dashboard

Count



Who Participated



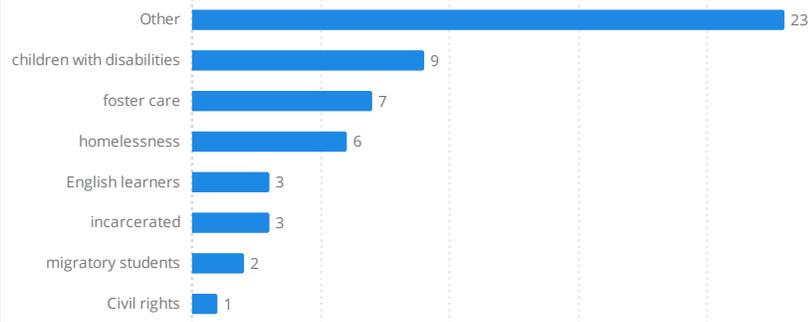
Languages the survey was taken in (EN = English, ES = Spanish)



Session



If community member, who do you represent?



Rankings are interpreted smallest number = highest ranking.

5 Priority Area Rankings

Sources	Average [▲]
Health and Wellness	2.49
Accelerating Learning	2.60
Facilities	2.77
Technology	3.33
Extracurricular Engagement	3.81

ACCELERATING LEARNING

Sources	Average ^
Provide schools with the resources	2.18
Instructional materials	3.62
Resources students with disabilities	4.48
Resources for library, art, music and physical education	4.81
Extended learning time	5.06
Advanced academic opportunities	5.85
Resources English learners	6.05
PD for pre-K through 12th	6.31
Resources world languages	6.63

HEALTH AND WELLNESS

Sources	Average
Programs and practices to support socially and emotionally supportive learning environment	2.47
Programs and practices to support student and staff mental health	2.78
Healthy diet and nutrition for students	3.44
Anti-racists and anti-bias professional development for staff.	3.62
Community and school exercise stations on school playgrounds	4.03
Strategies for implementing public health protocols	4.67

FACILITIES

Sources	Average ^
Remodeling of building(s)	1.92
Outdoor classrooms to provide in-person instruction and physical distancing	2.52
Infection mitigation measures to reduce the risk of COVID-19 transmission (signage, plexiglass, PPE, sanitation measures)	2.52
Replace shared lockers with single use lockers	3.04

Extracurricular Engagement

Sources	Average
Expanding and enhancing afterschool clubs (e.g., chess, forensics, robotics, language clubs, drumline, year book club, etc.)	1.89
Expanding and enhancing athletics (elementary, middle and high school athletics)	2.64
Expansion of after-school child care connected to day school	2.72
Improvement to athletic facilities	3.71
School sports physicals (access and affordability)	4.04

TECHNOLOGY

Sources	Average ^
Instructional technology hardware (document cameras, touchscreen chromebooks, interactive flat panels, staff laptops, headphones for students)	2.45
Science and mathematics manipulatives/hardware (hands-on kits for student use)	3.62
Instructional technology software (GoGuardian, Pear Deck, Screencastify, EdPuzzle, WeVideo subscriptions for educators)	3.80
Professional development for teachers on instructional best practices with technology	4.52
Expansion of district telepresence program (double existing program from 14 to 28 schools)	5.74

Funding Priorities Survey

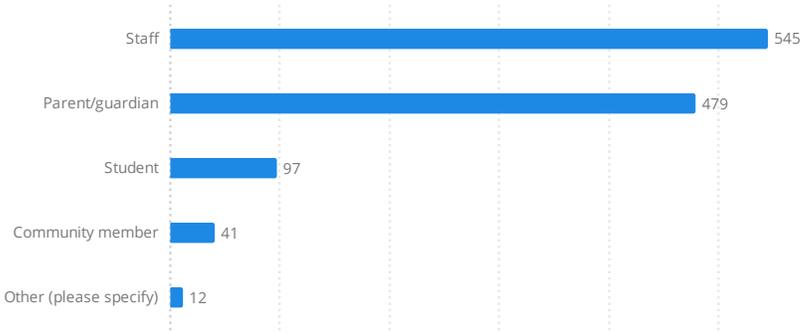
2021-2022

**Elementary and Secondary
School Emergency Relief
(ESSER III)**



ESSER III Feedback Dashboard

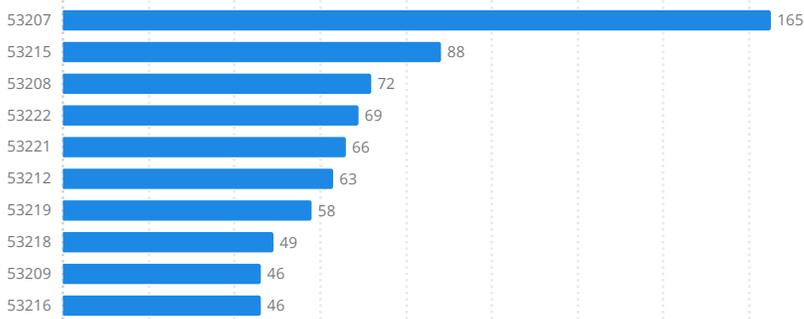
Who Responded



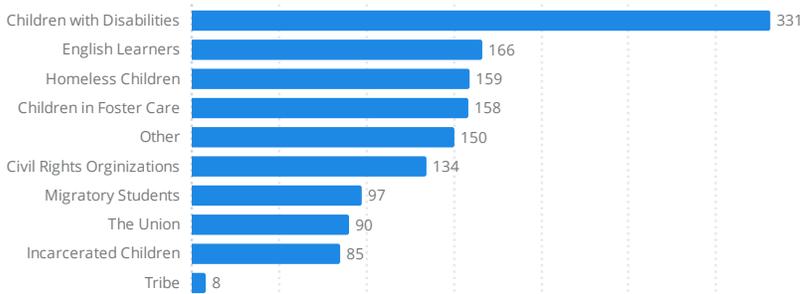
Count



Top 10 Zip Codes by Responses



Please specify the group you represent from the following choices. You can make more than one choice.



Number of Responses by Area: Participants could choose which areas they were interested in ranking



The following widgets are ranked highest to lowest, top to bottom.

Accelerating Learning

Accelerating Learning: Direct Service to Students

Sources	Average ^
Project-Based Learning: Inst., Materials, Equipment, supports, PD	3.55
Tutoring: K-5 through 12 both in and outside the school day	4.08
Student Services: Virtual program contract, LTE guidance co., mentors, admin. assist.	5.03
Student Support: Additional hours for school staff to provide services	5.32
Student transportation for work-based learning	5.73
Student Support: Instructional support for students quarantined	5.78
Extended Learning: Summer, Winter, Saturday academics	5.83
College tours	6.42
Family Engagement: Funds for all schools to engage families	7.14
Library: Mobile library services to families	8.31
Virtual Field Trips	8.81

Accelerating Learning: Provide High Quality Materials

Sources	Average ^
School Counseling Materials: for building academic success, advocacy, mindfulness, personal safety and wellness, transitioning, and time management	2.68
Financial Literacy: Materials for financial literacy in high schools	2.87
Project-Based Learning: For GE labs, hands-on learning, CTE, STEM, PLTW	2.88
Math: K3-K5 math materials	2.96
Postsecondary Planning: Online Common Black College Application for fee waivers, PD for counseling staff, and workshops for parents and students applying to HBCUs.	3.62

Accelerating Learning: Provide Professional Development

Sources	Average ^
Math: Provide PD (K-12), coaching for all math teachers, and provision of professional resources to early childhood teachers.	3.15
PD for Paraprofessionals: PD to support curriculum implementation	3.19
ACT Prep: for college and career staff on the ACT	3.73
Adult Professional Learning: 2 LTE PD Specialists develop, monitor internal and external PD	4.11
Career and Technical Education: PD for GE Innovation lab and PLTW instructors	4.31
Adult Professional Learning: Hosting the NACAC conference in Milwaukee	4.74
School Improvement Retreats: School retreat for teachers, paraprofessionals, and support staff	4.77

The following widgets are ranked highest to lowest, top to bottom.

Health and Wellness

Health and Wellness: Mental Health	
Sources	Average ^
Mental Health Services: Mental Health Services provided to Community Learning Centers/Summer Camps	2.62
Mental Health: Mental health data-referencing system for student/family trauma referrals and follow-up services	3.05
Social Emotional Learning: Educators professional development and support to implement classroom-wide (SEL)	3.20
Mental Health: Development of a shared plan for implementing a comprehensive school mental health system	3.64
Mental Health PD: Advanced mental health professional development provided for over 500 mental health support staff	4.04
Social-Emotional Learning: Facing History curriculum: professional development and curriculum provided to teachers	4.45

Health and Wellness: Physical Health	
Sources	Average ^
COVID Testing and COVID Immunizations: COVID-19 testing to mitigate the spread. Incentive to encourage full vaccination	2.95
Nutrition: Nutrition operational costs including Stop, Grab, and Go and Fresh Fruits and Vegetables distribution	2.98
Health Supplies: Spot Vision Screeners and support equipment. Spacers to use for emergency asthma inhalers	3.31
Pregnant and Parenting Youth Prevention Program: Collaboration with schools and community for a prevention program	4.04
Summer Meal Program: Provision of funding for unfunded children's summer dinner meals and adult breakfast and lunch meals during summer months. Promotion of family mealtime and the addressing of community-wide food insecurity during summer months	4.57
Nutrition Center: Design services and remodel of building for centralized nutrition professional development center, including testing kitchen, educational spaces, and administration.	4.93
In-House Field Trips : Traveling culinary classroom for "in-house MPS field trips"	5.22

The following widgets are ranked highest to lowest, top to bottom.

Facilities

Facilities	Average ^
Sources	
Air Quality: Air conditioning for schools and for information technology (IT) operating systems	2.15
Plumbing: Water bottle filling stations at every school	3.39
Apprenticeships: Plumbing apprentice, allowing the district to hire MPS students to perform life-learning tasks for a potential career in the trades	4.10
Construction Remodeling/ Additions at various schools	4.70
Classroom Furniture: Provision of desks, chairs, and classroom materials based on per-pupil costs (\$450 per pupil)	4.71
Electrical: Fire alarm replacement - for schools with high population of students with hearing loss	5.07
Electrical : Generator replacement	5.74
Interior: Corridor locker replacement and shade replacement	6.14

The following widgets are ranked highest to lowest, top to bottom.

Technology

Technology: Equipment to Support Student Learning	
Sources	Average ^
Chromebooks, Accessories, Data Plans and Assistive Technology: Appropriate Chromebooks and access to technology for all learners	1.77
Instructional Technology Essential instructional technology hardware for educator use in classrooms and classroom virtual reality kits	3.09
STEM Career and Technical Education: STEM computer science coding classes equipment for elementary students and virtual reality equipment for STEM classes	4.01
Fiber Optics: Upgrade of fiber optic cabling and connectors in schools to ensure that capacity exists to meet increased network bandwidth needs	5.42
School Auditorium/ Multipurpose Room Updates: Provision of equitable access to video, sound, and presentation capabilities in auditoriums and multipurpose rooms	5.57
Districtwide Professional Development Center: Updating of obsolete equipment in the professional development area at North Division High School and the MPS School Support Center to ensure that these rooms, used to provide professional development to teachers in best practices, have the same standard of modern equipment that will be used in all classrooms	6.26
Google Licenses: Google licenses for Chromebooks	6.85
Telepresence: Expansion of existing telepresence program	7.33
Digital Signage: Provision of standardization and equity for digital signage needs in our schools	8.14
Protection Equipment: Battery and power protection equipment	8.18
eSports: Expansion of existing eSports program to ensure that all schools with students in grades 6-12 have an opportunity to participate	9.38

Technology: Instructional Technology Software	
Sources	Average ^
Hands-On Science: Support materials/supplemental curriculum resources for hands-on science	2.05
Instructional & Technology Subscriptions: Purchase and renewal of current subscriptions for student applications and cost of virtual field trips or cost of subscriptions to museums and other institutions that offer opportunities	2.25
English Learner Resources: Provision of resources to schools with English learners to support and develop their oral language and adult ESL courses for parents	2.62
Engineering Resources: Purchase of web-based computer-aided design (\$31,500) and professional development (\$31,500) software for STEM high school engineering students to access from home	3.07

Technology: Instructional Technology Professional Development	
Sources	Average ^
Instructional Technology Professional Development	2.15
Biliteracy Guidance: Creation of guidance on utilizing biliteracy resources	2.82
Digital Learning: Twelve FTE digital learning coaches	3.08
Micro-Credentials Incentives for MPS-approved micro-credentials Level 1 and 2. Incentives to Department of Technology staff for MPS-approved micro-credentials.	3.44
Illustrative Mathematics: Professional development for high school math teachers on LearnZillion Illustrative Mathematics	3.51

The following widgets are ranked highest to lowest, top to bottom.

Extracurricular Engagement

Extracurricular Engagement: Athletics

Sources	Average ^
Athletics Facility Upgrades Grades 9-12: Renovation of fieldhouses at four Schools; Upgrade of pools a five schools. Addition of practice field lights at six schools; Upgrade of locker rooms, including school branding, in all City Conference gyms	3.00
Athletics Supports Provision of sports physicals by licensed health care professional	3.34
MPS Sports Performance and Media Academy: Building state-of-the-art Sports Performance and Media Academy complex at Wick Field	3.65
Athletics Facility Upgrades Grades 9-12: Renovation of fieldhouses at four Schools; Upgrade of pools a five schools. Addition of practice field lights at six schools; Upgrade of locker rooms, including school branding, in all City Conference gyms	3.93
Academic Supports for Student Athletes: Saturday Academy targeting middle and high school athletes	4.35
Academic Supports for Student Athletes Grades 9-12 Pregame study and training (pregame meal) tables and early morning study tables	4.85
Athletics Facility Upgrades Grades 6-12: Live streaming of all City Conference Games: installation of video scoreboards at all City Conference schools	4.88

Extracurricular Engagement: Expansion of Current MPS After-School/Out of School Offerings

Sources	Average ^
College/Career Exploration ACT/SAT prep and/or tutoring program; career days and job shadowing program; college application support	2.44
Academic Tutoring : On-demand virtual tutoring	2.73
College/Career Exploration: Mini grants to schools for out-of-schooltime, STEAM-focused clubs/programs	2.94
Credit Recovery: Credit recovery support (after school) for high school students enrolled in credit recovery class during day school	3.37
Business and Entrepreneurial Skills: Summer entrepreneurial program to teach basic business skills	3.58

Extracurricular Engagement: Expansion of School-Based Clubs

Sources	Average ^
Expansion of Activities and Clubs: Mini grants to schools to start clubs and activities	2.15
Arts and Life Skills Programming: Establishment of a life skills program (6-12) and mini grants to schools for out-of-school time arts programs (K3-12)	2.21
Non-Traditional After-School Offerings: Mini grants to schools for non-traditional opportunities (rowing, horseback riding, fishing, lacrosse, skateboarding, etc.) out-of-school time	2.97
Saturday Programming Opportunities: Saturday programming for MPS elementary students (morning to afternoon), including meals, wellness activities, academic enrichment, etc.	3.47
Overnight Camping: Overnight camp for MPS students	4.20

Extracurricular Engagement: Increase Accessibility to and Quality of MPS After-School Offerings

Sources	Average ^
After-School Programs: Expansion of K3 wrap-around and traditional after-school programs.	2.17
Wellness Opportunities: Mini grants to schools for wellness activities out of schooltime	3.16
Twilight Center Programs: Addition of one new middle school Twilight Center on southwest side of Milwaukee	3.55
Partnership for the Arts and Humanities Program/Arts Internship Program: Expansion of Milwaukee Recreation's Partnership for the Arts and Humanities program to serve more students. Expansion of Milwaukee Recreation Arts Internship program to serve more students	3.79
MPS Drive Program: Expansion of the MPS Drive program to serve more students	3.83
Wellness Opportunities: Mini grants to schools for wellness activities out of schooltime	4.51